

# 2022 Colbert Hills League Schedule

| <u>Date</u>     | <u>Weekly Format</u>  |
|-----------------|---|
| <b>April 19</b> | <b>4-6 Person Scramble (5:15p)</b><br><br>Welcome back to League Night as we Scramble our way into the new season!  |
| <b>April 26</b> | <b>2 Person Shamble (5:15p)</b><br><br>Both players tee off and select the best shot and then play your own ball for the lowest score! Count 1 score per hole!  |
| <b>May 3</b>    | <b>4-6 Person Scramble-MEMBER-GUEST (5:15p)</b><br><b>(CALLAWAY DEMO DAY!)</b><br><br>Everyone will tee it up and then roll the dice with 1-4 being the selected player/5 best Drive/6 worst drive!! From this point all will scramble until the ball is holed! |
| <b>May 10</b>   | <b>2 Person Modified Alt Shot (5:30p)</b><br><br>Both players tee off on each hole and then select best shot and true alternate shot in!  |
| <b>May 17</b>   | <b>4-6 Person Scramble-Pink Lady (5:30p)</b><br><br>Regular scramble + 1 Person plays the pink ball via rolling the dice per hole rotating through your line up on their own for 2 scores! Lose the Pink ball and team will be penalized 2 shots!               |
| <b>May 24</b>   | <b>2 Person select drive Best Ball VS. "The Pro's"(5:30p)</b><br><br>Teams of 2 tee off and select the best tee ball and play their own ball counting 1 score against the Pro's! Double points if you beat them!  |

- May 31**                    **4-6 Person Scramble- (5:30p)**  
Plain old scramble! Come on and have some fun!
- June 7**                    **2 Person Scramble-MEMBER-GUEST (5:30p)**  
2 Person Scramble tonight! Count 2 scores from your group!
- June 14**                   **4-6 Person Team Shamble (5:45p)**  
Select the best drive and then all players play their own ball from That position counting 2 scores!
- June 21**                   **4-6 Person Team Quota (5:45p)**  
Stableford system with all scores counting after select drive!
- June 28**                   **Joker's Wild Shamble (5:45p)**  
All tee off then select best shot then play your own ball and count scores via what card(s) is on the green!
- July 5**                    **2 Person Firecracker Scramble-MEMBER\_GUEST (5:30PM)**  
Regular scramble from the GOLD tees! Make some noise!
- July 12**                   **4-6 Person "Bramble"-2 Scores (5:45PM)**  
Regular Scramble off the tee! From this point you play your own Ball counting 2 scores!
- July 19**                   **4-6 Person Team Quota (5:45p)**  
Select drive and then Play your own ball using the stableford Scoring with everyone counting! Go make some birdies!
- July 26**                   **2 Person Scramble- (5:45p)**  
Whoever you are riding with is your pards! Scramble away!

- August 2**                    **Par 3 extravaganza-MEMBER-GUEST (5:30PM)!!**
- Every hole is a par 3-You two are on your own tonight using best ball format!
- August 9**                    **2 Person Scramble**
- Come out for a scramble of a good time!
- August 16**                    **4-6 Person Shamle (5:30PM)**
- All players tee off then selecting the best drive and play your own ball from that point counting 2 scores1
- August 23**                    **4-6 Person Scramble (5:30PM)**
- Scramble away with your partners tonight!
- August 30**                    **4-6 Person “Pink Lady” Scramble (5:30PM)**
- Pink ball rotates through lineup (own ball) and remaining team members scramble! Don’t lose “pinky” as it will be a 2 shot penalty!
- September 6**                    **2 Person Scramble-MEMBER\_GUEST (5:15PM)**
- Scramble using 2 scores of 3!
- September 13**                    **Combined Alternate Shot (5:15PM)**
- 2 teams of 2 will use alternate shot and counting both scores for the Team total! Should be very entertaining!
- September 20**                    **4-6 Person “Who Dunit” (5:15PM)**
- 4 person teams with 1 team using alt shot format and the other scramble competing for a late season title!
- September 27**                    **2 Person Shamle (5:15PM)**
- Teams of 2 will shamle from the GOLD tees trying to make some Ground on the leaders!

**October 4**            **Par 3 Shootout (5:15PM)**  
All holes will be par 3's! Fun times!

**October 11**           **2 Person Scramble-(5:15PM)**

**October 15**           **LEAGUE FINAL (11:00AM)**

Teams will compete on CHAMP course with a format TBA! 9 & 18  
Will be fun holes so get your mind right! 2022 awards to follow  
Based on the point list!

**Player Points are accumulated as follows:**

- 1. Show up to play (\$10 Entry)-5pts. (Member-guest nights get 5 additional pts for bringing a guest-\$15 for guest)**
- 2. Placing in the format of the day-Higher the finish the more points you receive!.**
- 3. Proxy prizes for the event-50pts each.**
- 4. Hole in one during league-100pts.**
- 5. Points can be double ( Rainy, extremely hot/cold, Etc.) at the discretion of the Pro.**
- 6. League is NOT handicapped due to lack of true handicaps by all! This is why we flight most events and draw to make it somewhat fair!**
- 7. Don't like where you finished? Play better!**

**ALSO.....**

**1. The Pro can/will change the format from what is posted due to numbers, weather, his mood, etc.**

**2. If a player makes a hole in one during league and has entered said pot (\$2 per night) he/she will win the cumulative pot! (Guests are ineligible for HIO pot) Pot is capped at \$600**

**3. End of league prize night will be based upon total points won during the league schedule with the #1 point leader picking first and so on! All attending will win something! You must be present to win(Or designate someone to pick for you)!!! If no player has won the HIO pot we will draw for that pot using 1 ticket for each time you entered the HIO pot (Must be present to win).**

**4. League is all about having a good time...so....do it!!**

**5.Play “READY GOLF PLEASE”!**

**\*TO SIGN UP PLEASE CALL? TEXT? E-MAIL BY 12:00PM ON EACH TUESDAY!!!!**  
**LATE CALLS SOMETIMES CAN NOT BE TAKEN.....LEAGUE TAKES TIME TO SET UP!!!!**

**785-776-6475 Ext. Pro Shop(Call)**  
**[steveg@colberthills.com](mailto:steveg@colberthills.com)(E-Mail)**  
**620-786-0470(Text)**

