

GENERAL SNOLF RULES

1. EACH PLAYER MUST USE THE SAME GOLF CLUB FOR THE ENTIRE TOURNAMENT.
2. EACH TEAM CONSISTS OF FOUR PLAYERS. IF YOU HAVE FIVE PLAYERS ON A TEAM, YOU MUST ALTERNATE WITH ONE PLAYER SITTING OUT EACH HOLE. IF YOU HAVE SIX PLAYERS ON A TEAM, THEN YOU MUST ALTERNATE WITH TWO PLAYERS SITTING OUT EACH HOLE. ONLY FOUR PLAYERS MAY PLAY A HOLE.
3. YOUR TEAM CANNOT TAKE MORE THAN AN "8" ON A HOLE. IF YOU HAVE ALREADY HIT EIGHT TIMES AND HAVEN'T GOTTEN THE BALL IN THE CUP, THEN PICK UP, PUT AN "8" ON YOUR SCORECARD AND GO TO THE NEXT HOLE.
4. SNOLF IS A SCRAMBLE FORMAT. THIS MEANS THAT FOUR PLAYERS TEE OFF FROM THE TEE BOX. YOU THEN CHOOSE THE BEST BALL AND THEN ALL FOUR PLAYERS HIT FROM THAT POINT, CONTINUING IN THE SAME FASHION UNTIL THE BALL GOES IN THE CUP.
5. YOU CANNOT ALTER THE GREENS IN ANY WAY EXCEPT TO RAKE THEM TO SMOOTH THEM OUT FROM THE PREVIOUS TEAM (IF A RAKE IS AVAILABLE AT THE HOLE; SOME HOLES DON'T HAVE RAKES).
6. YOUR TEAM WILL PLAY NINE HOLES ONLY. ONCE YOU HAVE COMPLETED NINE HOLES, RETURN TO THE PAVILLION AND TURN IN YOUR SCORECARD.
7. THERE MAY BE OTHER SPECIFIC RULES FOR PARTICULAR HOLES AND THESE WILL BE EXPLAINED BY THE SNOLF DIRECTOR PRIOR TO TEEING OFF.