

2018 Carson City Sunday Men's Club (CCSMC) at Silver Oak

Welcome to the web portal of the CCSMC at Silver Oak. The Sunday Men's Club offers players 18 and over, of varying abilities, an environment of friendly competition. The 2018 season runs from March 18 to October 28. Benefits of membership include:

- Reduced green fees
- GHIN service for 2018
- Tournament games (mandatory) and optional gross and net skins
- Range balls on tournament day
- FredEx Cup points race and qualification for annual NNGA 6-man team event
- Web portal access to tournament scores and results, seasonal points race, and more
- Awards banquet

Annual club dues are \$65 (\$50 if you have paid to track your GHIN at another course). All returning members should have received their application and membership information for the 2018 season by e-mail. New members may download the packet by visiting the Silver Oak Golf and Event Center website at <http://www.silveroakgolf.com> under Sunday Men's Club. We thank our returning players for your membership and continued support. Prospective members are welcomed to browse our web portal and contact us for any information you may need.

2018 CCSMC Board

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Club Rules and Policies

Club Web Portal

With the transition to the Golf Genius USGA Tournament Management software, tournament results will be posted to the CCSMC web portal (ccsmc.golfgenius.com). We will continue to post results on the club house bulletin board, but the Sunday Men's Club page on the Silver Oak web site will link to this web portal.

Tournament Schedule and Format

Club tournaments will be held each Sunday from March 18 to October 28, 2018. Click on Calendar under the Home Page tab for the 2018 tournament schedule. "More Info" specifies the tournament format for the day and the applicable handicap percentage and FredEx Cup points. Descriptions of tournament formats can be found in the membership packet.

FredEx Cup and Playoff

FredEx Cup, named after our club's founding member Fred Coons, is a season long points' race culminating in a one day playoff to determine the qualifiers for the NNGA 6-Man Team event in September 2018. The FredEx Cup season begins on March 18th and runs through September 2nd. Points are awarded every week with each flight playing for first place points. Regular tournament points range from 41 to 500 (for up to 30 players) or 41 to 550 (for 31 or more players). Points for Monthly Masters count double and range from 100 to 2000 for the Club Championship and President's Cup. Winners of the Monthly Masters in each flight gain entry into the Master of the Masters, a parallel tournament during the playoff. The top 20 point earners and ties qualify for the playoff on September 9, 2018. The Club Champions (low gross and low net over field) and President's Cup Champions (Flight 1 and 2) gain automatic entry into the playoff regardless of finish in the points' race. Players below the top 20 may qualify for the playoff if one or more the automatic qualifiers are among the top 20. The accumulated points will reset to zero for the playoff and the field will be divided into two flights.

The Club will enter two six-man teams consisting of the qualifiers in Team 1 and 2, shown below. While entry for Team 1 is assured, Team 2 is contingent upon the number of teams entered. NNGA will notify clubs two weeks before the event of the status of their second teams. Team 1 will represent CCSMC if NNGA accepts only one team from Silver Oak.

Team 1

1. FredEx Cup Champion (automatic qualifier)
- 2-5. Players with two lowest net scores in both flight 1 and 2.
6. Lowest net score regardless of flight among the remaining players.

The NNGA limits the allowable handicap for all of its events to a maximum of 27. While a higher handicap player may participate, his handicap is adjusted down to 27 for the event. Therefore, only players with course handicaps (at course of the six-man event) of 27 or less will be eligible for Team 1. Players with a course handicap greater than 27 will be placed on Team 2 and will be replaced on Team 1 with an automatic qualifier on Team 2 in the order listed, if not already qualified for Team 1 and with a course handicap of 27 or less.

Team 2 – Automatic qualifiers for Team 2 if not already qualified for Team 1.

1. Club Champion, low gross if not on Team 1
2. Club Champion, low net over field if not on Team 1
3. President's Cup Champions, Flight 1 if not on Team 1
4. President's Cup Champions, Flight 2 if not on Team 1
5. Master of the Masters, Flight 1 if not on Team 1
6. Master of the Masters, Flight 2 if not on Team 1

Players who finish lower than top 5 positions in the playoff could also qualify for Team 2 if Team 1 includes one or more of the automatic qualifiers for Team 2. Additional qualifier for Team 2 will be based on lowest net score regardless of flight.

Tournament Signups

Tournament signups are by tee times for most tournaments. Tee times may be booked at the Silver Oak Pro Shop (775-841-7000, ext 2) up to two weeks in advance (i.e., the current Sunday plus the following two Sundays). When booking a tee time, give all the names for the group. Groups of less than four will be deemed open spots to fill by other members calling in for a time. Seven tournaments will have shotgun starts including the 2-round President's Cup, 2-round Club Championship and Playoffs. First round pairings for major championships are according to the usual signup procedure, but first-hole tees will be assigned according to the aggregate handicap index of the group. Second round pairings are by order of finish after the first round. Similarly, accumulated FredEx points determine pairings for the playoffs. In order to facilitate the Tournament Committee's preparation for the tournament, we request that all players book their tee times or, if necessary, cancel no later than Friday noon prior to the next Sunday tournament.

Tournament Flights and Tees

Tournaments consist of two flights of equal numbers of players. Handicap cutoff between flights is typically about 12 to 13 and varies with the number of players in the field. All play is from the blue tees unless specified by the tournament format.

Tournament Entry Fees

There is a \$10 mandatory entry fee for the particular game associated with the weekly tournaments and separate \$5 optional entry fees for gross and net skins. Allowable handicap is limited to a maximum of 18 or one pop per hole for net skins. The club will retain 15% of the total mandatory entry fees to cover the costs for year-end awards and club events. Place your entry fees in the envelope provided at the golf shop and drop it in the fee/scorecard bin.

Course Handicap

A "course handicap" indicates the number of handicap strokes a player receives from a specific set of tees at the course being played to adjust the player's scoring ability to the level of zero-handicap golf. A course handicap is determined by applying the player's handicap index to a course handicap table (see <http://cdn.cybergolf.com/images/1587/Mens-Slope-Tables.pdf>)

Score Cards and Posting Scores

1. First and last name (legible)
2. All scores must be dated, signed and attested.
3. For holes that are unfinished, post your "most likely score," which is the actual number of strokes taken plus the number of strokes, in the player's best judgment, which would be needed to finish the hole from that position more than half of the time. The score for those holes should be preceded by an X on the scorecard.
4. Incomplete or unreadable cards will be disqualified.

5. Scorecards are exchanged prior to play for Club Championship and President's Cup. You will be keeping the score for another person in your foursome.

The Tournament Committee (Eric Fujita, Bert Wells and Dennis Baughman) will post scores to the Golf Handicap and Information Network (GHIN) for CCSMC sponsored events. CCSMC members are expected to post all other 9-hole (7 to 12 holes completed) or 18-hole (13 holes or more completed) scores of stroke play throughout the year as governed by USGA posting procedures. Score holes that are not played as par plus the number of strokes that you are entitled to according to your handicap. Don't forget to apply the appropriate Equitable Stroke Control (ESC) adjustments. ESC is the downward adjustment of individual hole scores for handicap purposes in order to make a handicap index more representative of a player's potential ability. The maximum score on any hole is: double bogey for course handicap of 9 or less; 7 for 10 through 19; 8 for 20 through 29; 9 for 30 through 39.

Tournament Results, Payouts and Award

Tournament game winnings are paid out to the lowest net scores for a third of the field in each flight (except major championships) plus \$20 for low gross and \$15 for closest to the pin. Championship winning are paid to low gross and net over field and to the lowest net scores for a quarter of the remaining field in both flights. Payouts (except skins) are in scrips redeemable for green fees, merchandise, lessons, food and beverages at the Silver Oak Pro Shop (excludes food service on the second floor). FredEx Cup points are allocated according to the tables in the membership packet.

Players that submit scores for unfinished rounds or with an X on any hole will be disqualified from the game without refund of the mandatory entry fee, but will be eligible for skins and FredEx Cup points. For purposes of awarding points, unfinished holes will be counted as par plus the extra strokes based upon the player's handicap.

The Tournament Committee will post the preliminary tournament results for review on the web portal shortly after conclusion of play each Sunday. Click on results tab and select a date. Results for tournament and skins games are shown on separate pages. Reveal individual score cards by clicking on a player's name and click on expand all in the skins sections for details of each winning skin. Contact the Tournament Committee if you suspect an error in the scoring no later than noon on the Monday after the tournament. Challenges to a posted score will be rejected if it matches the score on the signed and attested score card. Results will become final Monday night and you can collect your skin awards at the Silver Oak pro shop beginning Tuesday morning.

Annual Awards

- FredEx Cup Champion (personalize golf bag)
- Club Champion – low gross (personal trophy and name on perpetual plaque)
- Low net over field in Club Championship (personal trophy and name on perpetual plaque)
- President's Cup Champion – flight 1 (name on perpetual plaque)
- President's Cup Champion – flight 2 (name on perpetual plaque)

- Master of the Master – flight 1 (name on perpetual plaque)
- Master of the Master – flight 2 (name on perpetual plaque)
- NNGA Six-Man Team 1 and 2

USGA and Local Rules

1. Summer Rules – Play the ball down for all tournaments.
2. Ball lost or out of bounds – Rule 27. If you hit a shot out of bounds or if the ball is lost, you must play your next shot from the original spot with 1 stroke penalty (i.e., stroke and distance penalty). To help with pace of play, you may hit a provisional ball if you suspect your original ball might be lost or OB. You must announce your intention to play a provisional and do so before leaving the tee box or spot of the original shot. Keep in mind that if you search and find your ball in play, you MUST play the ball. This is an important consideration on a hole like #6 where a ball hit left of the green among the sage brush may not be playable and a legal drop after a penalty stroke may result in yet another unplayable lie. It may be more prudent to abandon the ball after a “cursory” search and take your chances with a playable provisional ball. The following areas are OB:
 - a. White stakes: #1 (right and left of water hazard), #2 (right), #3 (right and left), #4 (right and left), #5 (right and left of fairway and behind green), #7 (left of fairway and green, and behind green), #8 (right and left), #9 (right and left), #10 (right and left), #16 (left), #17 (left and right), and #18 (right)
 - b. All boundary fences. There is no free relief if your ball lies close to a boundary fence.
 - c. Decorative white rock area on #14 (right and left of green) and #15 (right of the fairway).
 - d. Left of split rail fence along cart path on #6 is OB. Cart parking area on #6 beyond the white stakes with green tips is not OB.
3. Water Hazards (yellow stakes) - Rule 26-1: holes #13. You have 3 options if you hit a ball in a water hazard.
 - 1) Play the ball as it lies in the hazard. (no penalty)
 - 2) Go back to the spot where you last hit from and drop a ball. (1 stroke penalty)
 - 3) Take a point where the ball last crossed the margin of the hazard, in line with the flagstick, and drop on the line as far back as you want. (1 stroke penalty)Since this is a yellow staked hazard, any ball that hits on the green side, but rolls back into the water, must be played from the fairway side under option 2 or 3.
4. Lateral Water Hazards (red stakes) – Rule 26-1: #1, #11 (including unplayable wet area left of fairway), #15 and #18. You have 5 options if your hit a ball in a lateral water hazard.
 - 1) Play the ball as it lies in the hazard. (no penalty)
 - 2) Go back tee and tee up the ball or to the spot where you last hit from and drop a ball. (1 stroke penalty)

- 3) Take a point where the ball last crossed the margin of the hazard, in line with the flagstick, and drop on the line as far back as you want. (1 stroke penalty)
 - 4) Take the point where it last crossed the margin of the hazard and drop within two club lengths and no closer to the hole. (1 stroke penalty)
 - 5) Go to the opposite side of the hazard, equal distance from the hole, and drop within two club lengths. (1 stroke penalty) [This option is not always feasible]
5. Embedded ball – Rule 25-2. Ball embedded in its own pitch mark in closely mown area through the green may be lifted, cleaned and dropped without penalty, no nearer to the hole.
6. Free Drop Areas – No penalty. Drop ball one club length, nearest the point of relief and no nearer the hole.
- a. Roads and cart paths
 - b. Marked ground under repair
 - c. Drainage area on left side of fairway on #13 (left of fairway and behind green) and #15 (left of fairway beyond the pond)
 - d. Ball in a hole caused by burrowing animals
 - e. Sprinklers and other man-made obstructions (excluding boundary fences).
7. Drop from unplayable lie – One stroke penalty. Drop ball within two club lengths, nearest the point of relief and no nearer to the hole.

Pace of Play

The Board reiterates its support for enforcing a pace-of-play policy that encourages all groups to play without delay. An average round of golf at Silver Oak should take 4 hours and 8 minutes for a foursome. Acknowledging that tournament rounds will typically take longer to play than casual rounds, the Board has established a target duration of 4 ½ hours for all groups to finish their rounds. The Board may reconsider this target time after accumulating sufficient data.

Starting this season, the duration of play will be recorded using a time clock that will be placed near the first tee box for tournaments with tee times. Punch your scorecard(s) upon leaving the first tee box. The time clock will be moved to the clubhouse after all groups have teed off. Punch your scorecard(s) after putting out on #18. On shotgun start days, the time clock will be in the golf shop. Punch your scorecard(s) at the golf shop at the conclusion of your round.

We suggest the following procedure for punching your cards at the conclusion of the round. Park your carts between the golf shop and entrance to the gravel cart parking area. Check, sign and attest your scorecard there and have one person in the group go inside to punch the scorecard while others move the carts to the other end of the parking area. Drop the scorecard in the fee/scorecard bin or hand it to the Tournament Committee.

The Tournament Committee will enforce the following guidelines for penalizing slow groups:

1. Groups may be penalized if they play in excess of the target duration of 4 ½ hours.

2. For tournaments with tee times, groups will not be penalized if they finish #18 within 14 minutes behind the group in front of them (9-minute starting times and a 5-minute grace period).
3. For shotgun starts, no penalty will be assessed if A groups finish within 5 minutes behind the group in front of them and B groups finish within 14 minutes behind the group in front. Distances between starting/finishing hole and the clubhouse will be considered.
4. Imposed penalty
 - 1st offense – warning for all players in group.
 - 2nd offense – 2 stroke penalty for all players in group
 - 3rd offense – Disqualification from that day's games

Speed of play is the responsibility of EVERYONE! Here are things you can do to help:

1. Do your housekeeping on your own time: Start the round with tees, markers, balls and a ball-mark repair tool in your pocket.
2. Watch your fellow golfers' tee shots so that you may assist, if necessary, in finding their ball.
3. When in doubt, declare and hit a provisional ball (Rule 27-2).
4. **Be cart smart:** Drop off your partner and drive to your ball. When leaving the cart, take extra club(s) if you're not sure about club selection.
5. Proceed quickly to your ball and be ready when it's your turn to hit.
6. **Take 30 seconds, maximum, to hit your shot.** Consider shortening your pre-shot routine if you consistently take longer than 30 seconds.
7. Take no more than 3 minutes to look for balls and take relief. The USGA is considering lowering the maximum time from 5 to 3 minutes.
8. Park behind greens and leave extra clubs somewhere between the cup and cart.
9. Whenever possible and without causing distraction, read your putts while other players are reading their putts. Be ready to putt when it's your turn.
10. Write down scores on the next tee. Don't make others wait.
11. **Most of all keep pace with the group ahead.** You are behind if the green ahead is clear when you reach the tee box. Comply as quickly as possible if informed by the marshal that your group is behind, without argument or discourteous conduct. Play ready golf and cut the chatter until you catch up.
12. Groups are encouraged to book tee times according to their preferred pace of play in order to reduce the potential for backups and complaints of slow play. Groups that play fast ("pace setters," 4 hours or less) should book their tee times well in advance to ensure early tee times. Groups that take closer to 4 ½ hours should consider later tee times.

Handicap Policy

The USGA Handicap System enables players of differing abilities to compete on an equitable basis. Players are responsible for adhering to the following two premises that underlie the USGA Handicap System: 1) each player will try to make the best score at every hole in every round, regardless of where the round is played and 2) the player will post every acceptable round for peer review. It's useful to keep in mind that a player's Handicap Index reflects the player's potential ability because it is based upon the best 10 out of 20 most recent scores rather than the

average of all scores. The USGA expects the average player to play his course handicap or better only about 25 percent of the time, average three strokes higher than his course handicap, and have a best score in 20 that is only two strokes better than his course handicap.

The Handicap Committee has the responsibility to ensure that all handicaps accurately reflect the potential playing abilities of our members in accordance with the USGA Handicap System. The Committee's decisions will be guided by the odds of a golfer shooting a score better than his handicap that are shown in Appendix E of the USGA Handicap System Manual, <http://www.usga.org/Handicapping/handicap-manual.html#!rule-14410>. This table shows the average number of rounds it takes to score a given Net Handicap Differential (NHD) for ranges of Handicap Index (HI). A NHD is the Handicap Differential (HD) for a particular score minus the player's HI. For example, a player with a HI of 12.4 shooting a 74 from the blue tees at Silver Oak with course rating of 68.0 and slope rating of 125 would have the following HD and NHD for the round.

$$\begin{aligned}\text{Handicap Differential} &= (74 - 68.0) \times (113/125) = 5.4 \\ \text{Net Handicap Differential} &= 5.4 - 12.4 = -7.0\end{aligned}$$

From the table, the odds of this player shooting 74 are 1 in 535. If he averages 100 rounds per year, it's a memorable round with a chance of repeating only once in the next five years.

The Handicap Committee will review scores after each tournament for exceptional scores. An exceptional score will be defined as any score where the odds of shooting this score are equal to or greater than 200:1. The Board has adopted the following policy and procedures to be implemented by the Handicap Committee for replacing a player's Handicap Index with a "Local Index" for CCSMC weekly tournaments.

1. The first exceptional score posted by a player will trigger a review of player's posted away scores to determine whether the away scores unduly increased the player's Handicap Index. If removing all away revision scores (i.e., away scores among top 10 of last 20 scores) causes the average Handicap Differential of the remaining home revision scores to decrease by greater than 1.0, then the player's Handicap Index will be reduced by that difference. This Local Index will be lifted when the difference drops to less than 1.0.
2. Two or more exceptional scores in weekly CCSMC tournaments within the prior rolling six month period will result in a temporary replacement of the player's Handicap Index with a Local Index. This Local Index will be the average differential of the two lowest exceptional scores. If this computed Local Index is at least 1.0 lower than the member's published NCGA index, it will be used to determine that member's course handicap for CCSMC tournaments. The Local Index will be dropped when the member no longer has two or more exceptional tournament scores in the past six months or member's NNGA Handicap Index drops to less than 1.0 greater than the Local Index.

Members will receive written notice from the Handicap Committee of possible adjustment of their handicaps and will have an opportunity to discuss this with the Committee. Past

experiences by the USGA indicate that handicap adjustments have been required for only one half of one percent of all golfers with a USGA handicap. Therefore the potential for handicap adjustments are not an issue for the vast majority of players. Nevertheless, due diligence of a Handicap Committee is a requirement of the USGA Handicap System and is necessary for Silver Oak to maintain its certification from NNGA to grant a USGA sanctioned Handicap Index.

CCSMC Handicap Committee

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