

Avalon Ladies Golf

2021 Competition Schedule

Please try to arrive by 8:30. 8:45 draw for tee off spots or teams, first team tees off at 9:00 and then every 10 minutes. Competition is optional, and costs \$3. For individual games, each player will keep her own scorecard and turn it in, or A team score will be turned in if the "game of the day" requires that a team score be kept. Handicaps will be applied to competitions when appropriate. Pace of play is average 15 minutes per hole.

- May 4 **Here We Go - 4 Person Scramble** for 9 holes
- May 11 **One Person Scramble:** 9 holes only. Each player may choose to play one ball over per hole and take the best ball of those two shots. A player may elect not to take a second shot if they are satisfied with their first. *(Best Gross and Net scores) (no need to dot cards)*
- May 18 **Alternate Shots – Teams of two or three.** Alternate shots from tee to Green. *(Average net scores calculated at end. No need to mark cards)*
- May 25 **Total Putts and KP's on all par 3's:** win a ball for KP on each par three!
- June 1 **Fairways and Putts.** Count 5 pts for each fairway you hit. Then subtract the # of putts you make on the same hole. Write that total and add up for the highest score to win. If you miss the fairway on drive (green on Par 3) record 0 for that hole.
- June 8 **Mulligans Hi-Low Teams :** 3 person teams .Each player may hit one shot on each hole over again. You must use the Mulligan shot if taken. Then use the Hi and Lowest scores of the group on each hole. *(Net scores, dot cards) **
- June 15 **MAGIC Holes.** 2 Magic Hole numbers will be drawn AFTER the round. Those holes magically become pars on your score card. *(Gross and Net)*
- June 22 **3 Clubs and Putter.** Select 3 clubs only to use. Putter is free. *(Best net and Gross) Dot cards.**
- June 29 **Elements Game (Woods, sand, water).** Count the number of times you hit into one of these "elements". If you have the highest total, you win!!! Special Prize **(no game fee.)** KPs on par Threes.
- July 6 **Power Ball:** A colored ball will be given to each group of golfers. Using a predetermined sequence, each player will take their turn to golf an entire hole using the gold ball. A team score will be recorded using the Gross and Net scores of the Power Ball only. *Pre-dot cards)**

- July 13 **Team Shamble : Teams of 3-4.** All hit their drives. Take the best drive, then play individual balls from there. Circle best Gross and Net score on team card. Must use 2 drives from each player. (pre dot cards) *
- July 20 **Total Putts and KP's on all par threes:** win a ball for KP on each par three!
- July 27 **Par Three Challenge:** first 9 holes will all be par threes. Those continuing for the next nine will play the regular course. (Best Net and Gross scores) **Prep for Avalon Par Three Challenge**
- August 3 **Lone Ranger.** (3-4 person teams.) A "Lone Ranger" is pre-designated for each hole. Team score is the net score of the Lone Ranger plus the best net score of the other 2-3 players on the team. (Pre mark HC dots on cards.) *
- August 10 **2 person Chapman .** Both players drive, then play partners ball on 2nd shot, select the best lie, then play alternate shots on into hole. (Gross and net, pre mark cards) *
- August 17 **Fairways and Putts.** Count 5 pts for each fairway you hit. Then subtract the # of putts you make on the same hole. Write that total and add up for the highest score to win. If you miss the fairway on drive (green on Par 3) record 0 for that hole.
- August 24 **Blues Cruise.** Individual play, Blue tees. (Gross and Net scores)
- August 31 **One Person Scramble .** (9 holes only) Each player may choose to play one ball over and take the best ball of those two shots. A player may elect not to take a second shot if they are satisfied with their first. (Best Gross and Net scores) (no need to dot cards) **Preparation for Medal Play event.**
- September 7 **Select Six.** Before you start, pick 6 holes you want to count. Include at least one par 5, one par 4 and one par 3. (Best Gross and Net Scores) Pre mark cards.*
- September 14 **Two Person Better Ball:** A team score will be kept using the team's best Net score from each hole. Circle the shots used. Pre Mark dots on cards *
- September 21 **Cha, Cha, Cha** 4 person teams. Record 1st hole - 1 lowest net, 2nd hole – 2 lowest nets, 3rd hole- 3 lowest nets. (Net scores only, pre-mark cards) *
- September 28 **End of Year Luncheon. Roll the Twosome:** Teams of 2 (draw). Players keep individual gross and net scores. Dice will be rolled after the game to see which score is used for team score – either even or odd player. (If we have odd # of players, we will draw a blind partner before dice are rolled. Requires pre-marking HC dots on cards. *

Game Schedule is planned and posted for your information, but is subject to change due to course availability, number of participants, and/or whim of the group. ☺